



PRESENTS

SENSOTECAR

THE SENSORY LIBRARY

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OUR MISSION

To inspire community building, human connection and creativity through sensory workshops and theatrical experiences.

To teach using social emotional learning and expeditionary learning to improve communication as well as cultural and physical awareness.

PITCHBLACK Immersive Experiences, Inc. is a performing arts and education nonprofit that tells original stories, as well as creates unique, engaging educational, community and workplace events through immersive experiences that focus on the senses of touch, taste, smell and sound.

Our work at PITCHBLACK is all about igniting the senses and allowing participants to use their imaginations on an unforgettable theatrical journey.



LEARNING OBJECTIVES

Expeditionary Learning (EL) - Focus on active learning, character development, and teamwork. These workshops create challenging, meaningful, and adventurous learning environments for students to work together to explore their thoughts and make connections.

Social Emotional Learning (SEL) - Develop skills that help students understand and manage their emotions, make responsible decisions, and build relationships. These sessions encourage - Self-awareness, Self-management, Social awareness, Relationship skills, and Responsible decision-making.

Communication - Through activities and exercises, **Sensoteca reinforces understanding theatre as a means of expression and communication** (with bilingual support to engage learning and comprehension where appropriate).





SCOPE OF WORK

Sensoteca

A workshop for up to 50 students at a time. This is a combination of activity and an immersive radio play for students to experience using eye masks and enhanced audio headphones with added elements to highlight the use of the senses of touch, taste, smell and sound.

Workshop Objectives

- To inspire community building and human connection.
- To teach using social emotional learning and expeditionary learning to improve communication as well as cultural and physical awareness.
- To ignite the senses, spark creativity and allow participants to use their imaginations on an unforgettable theatrical journey.
- To engage in social skills away from social media.

Themes Addressed

Friendship, Empathy, Anxiety, Mutual Respect, Awareness, Inclusion, Accessibility, Disability, Creativity, Imagination.



WORKSHOPS

Option 1 - One Day Session

Part 1 - Introduction & Grounding

Teaching Artists will introduce the equipment (Headphones & Eye Masks) and confirm community agreements. This will be a way to check in and to focus attention. It calms the mind and eases entry into the workshop experience.

Part 2 - Short Immersive Radio Play

Participants will listen to and experience *The World as I Feel It*, a play that follows a day in the life of a blind student who must decide if she will be part of the school play. This presentation includes immersive elements that include taste, touch and smell.

Part 3 - Reflections & Discussion

Teaching artists lead a discussion and Q&A surrounding the themes of the story and how they translate to student's everyday lives.



Option 2 - Three Day Session

Day 1 - Introduction & Activity

Teaching Artists will introduce the equipment (Headphones & Eye Masks) and confirm community agreements. Depending on the group size (and room size), participants will work in groups on either a mystery bag touch sensory activity where they guess objects by touch only; a spatial awareness activity where they use the help of other participants to navigate a mini obstacle course; create a theatrical scene using sound (no words); or a puzzle solving activity to explore leadership & receptiveness practicing communication and coordination. Brief check in to discuss impressions of the activity.

Day 2 - Short Immersive Radio Play

Participants will listen to and experience *The World as I Feel It*, a play that follows a day in the life of a blind student who must decide if she will be part of the school play. This presentation includes immersive elements that include taste, touch and smell. A discussion will follow about impressions of the experience.

Day 3 - Reflections & Discussion

Additional activity reinforcing the themes of the play. This may be a communications exercise, art making activity or problem solving activity. The teaching artists will lead a discussion and Q&A surrounding the themes of the story and how they translate to student's everyday lives.



Option 3 - PITCHBLACK Mini Productions

The objectives of this program include teaching students to create a PITCHBLACK piece themselves. They will learn to write, design, rehearse, record, edit, and even present their piece at the end of the term.

Lessons are based on both theory and applied activities, putting learning into practice. Students will work in small groups for a collaborative final project encouraging them to work as a team and learn new skills and develop their imaginations.

At the start of this residency, we introduce the PITCHBLACK philosophy and practice. Students will first have a PITCHBLACK Experience. Then, students will be put into groups and invited to identify topics and themes they are interested in exploring for the semester.

At the end of this program, students will be able to identify topics that are important to them and have a unique new way to share them with the world. They will be familiar with how to write a script, the technique needed to produce and present their ideas and work.

The duration of this program is approximately twenty weeks or a full semester.





LOGISTICS

The program is delivered to up to 50 students at a time.

On-Site requirements:

- Large common room
(i.e. black-box theatre, gym, auditorium, rehearsal/meeting room, or cafeteria)
- Moveable chairs to accommodate all participants
- Folding tables or desks that can be moved around the room
- Access to an electrical outlet and Wi-Fi

PITCHBLACK provides:

- Eye Masks & Headphones
- Props for Sensory Effects
- Technical Equipment for experience
- Supplies for activities
- PITCHBLACK staff members






TESTIMONIALS

" The immersive headphone experience was what I took away because I feel like it did a perfect job and incorporated all the other senses besides sight like intended."

"...After this program I was more interested to look at myself and how I can be more inclusive and make more space for others..."



"The story resonates with me because I experienced theater in a new way for the first time, and I liked how my other senses became stronger..."

"What really stuck with me after the experience is to give your other senses attention. You can notice so much more when you use all of them."

"Thank you so much for the experience! I learned so much from today and I wouldn't have been able to without you guys!"



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TO LEARN MORE & FOR PRICING

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